

Efficient Enumeration of Regular Languages

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July 5, 2007

Cross-Section Enumeration Problem

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- The n^{th} cross-section of a language is L is $L \cap \Sigma^n$.

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$$L(N) = \{w \in \{0, 1\}^* \mid |w|_1 \equiv 0 \pmod{3}\}$$

The 4^{th} -cross-section is: 0000, 0111, 1011, 1101, 1110.

Enumeration Problem

Definition

Given words $u = u_1 u_2 \cdots u_n$ and $v = v_1 v_2 \cdots v_m$, $u < v$ according to *radix order* if $n < m$ or if $n = m$, $u \neq v$, and $u_i < v_i$ for the minimal i where $u_i \neq v_i$.

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Enumerate the first 5 words in $L(N)$: $\epsilon, 0, 1, 00, 01$.

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Enumerate the first 10 words in $L(N)$:

$\epsilon, 0, 00, 000, 111, 0000, 0111, 1011, 1101, 1110$.

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- Ex. Verify that an NFA has the property that the least word not accepted is exponential in length (construction by Shallit).
- Test if two NFAs accept the same language.
- If sufficiently many words are generated, then we can verify if two NFAs accept the same language (Conway, 1971).

Given an NFA on s states, decide if every word it accepts is a power (a string of the form x^n , $|x| \geq 1$, $n \geq 2$).

- If every word is a power, then the NFA accepts no more than $7s$ words of each length, and further, if it accepts a non-power, it must accept a non-power of length $< 3s$ (Anderson, Rampersad, Santean, and Shallit.)

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- We get an efficient algorithm by enumerating all the words of length $1, 2, \dots, 3s - 1$ and testing if each is a power, stopping if the length of any cross-section exceeds $7s$.

Previous Work - Grail

- Grail+ 3.0, a symbolic computation environment, implements an enumeration algorithm under the function `fmenum`.

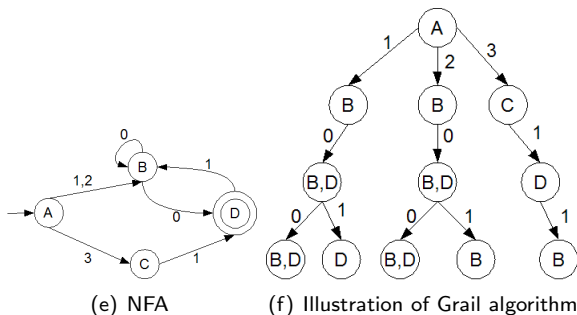
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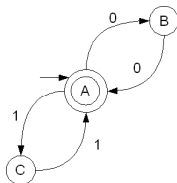
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Enumerate the 3rd cross-section of the following NFA.



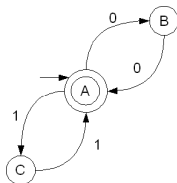
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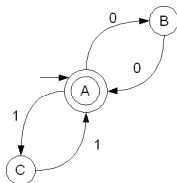
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- Takes $O(s^2\sigma^{n+1})$ operations to enumerate the n^{th} cross-section.
 s : number of states. σ : alphabet size.

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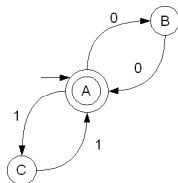
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- Takes $O(s^2\sigma^{k+1})$ operations to enumerate the first m words accepted by the NFA.
 k : length of words in last cross-section examined.

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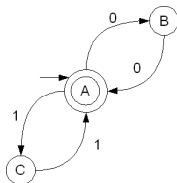
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- Works well in practice for small input sizes.
- We found a few bugs in Grail. Words are not always output in lexicographical order and for some NFAs words are missing from the enumeration.

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- Mäkinen's enumeration algorithm uses $O(s^2e + \sigma s^2t)$ operations.
e: number of empty cross-sections. n : length of words in cross-section.
 t : output size. s : number of states in the NFA. σ : size of the alphabet of the NFA.

Pál Dömösi gives a cross-section enumeration algorithm, where finding each consecutive word is superexponential in the size of the cross-section (Dömösi, 1998.)

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- 3 Extensive performance analysis.

- We describe an algorithm for finding the minimal word in a cross-section.

Algorithm Framework

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- Then, we use that algorithm for finding the rest of the words in a cross-section.
- We construct an enumeration algorithm through repeated application of the cross-section enumeration algorithm.

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- Precompute M , the adjacency matrix of the NFA; $M_{p,q} = 1$ if there is a transition from state p to state q , and $M_{p,q} = 0$ otherwise.

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- Precompute M , the adjacency matrix of the NFA; $M_{p,q} = 1$ if there is a transition from state p to state q , and $M_{p,q} = 0$ otherwise.
- $M_{p,q}^i = 1$ (using bit-arithmetic) if and only if there is a path from state p to state q of length exactly i .

Lookahead-Matrix Algorithm For Finding the Minimal Word

Definition

A state q in an NFA N is *i-complete* if there is a path in N of length i starting at q and ending at a final state.

- Notice that M^i enables us to determine if a given state is *i-complete*.

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Definition

A state q in an NFA N is i -complete if there is a path in N of length i starting at q and ending at a final state.

- Notice that M^i enables us to determine if a given state is i -complete.
- To find the minimal word of length n :
 - Compute M, M^2, \dots, M^n using boolean matrix multiplication.
 - Find the set of $(n - 1)$ -complete states, S_1 , reachable from the start state on the minimal possible symbol a_1 .
 - Then find the set of $(n - 2)$ -complete states, S_2 , reachable from any state in S_1 on the minimal possible symbol a_2 .
 - Repeat this process for a total of n iterations.
 - Then $a_1 a_2 \cdots a_n$ is the minimal word of length n .

Finding the Minimal Word

Algorithm

minWordLM(n, N)

INPUT: A nonnegative integer n and an NFA N .

OUTPUT: The minimal word of length n accepted by N . Updates state stack S for a potential subsequent call to *minWord* or *nextWord*.

Compute M, M^2, \dots, M^n

$S_0 = \{s_0\}$

IF $M_{q,f}^n = 0$ for all $f \in F, q \in S_0$

return NULL

$w =$ empty word

FOR $i \leftarrow 0 \dots n - 1$

$a_{i+1} = \min(a \in \Sigma \mid \exists u \in S_i, f \in F \text{ where } M_{v,f}^{n-1-i} = 1 \text{ for some } v \in \delta(u, a))$

$w = wa_{i+1}$

$S_{i+1} = \{v \in \cup_{u \in S_i} \delta(u, a_{i+1}) \mid M_{v,f}^{n-1-i} = 1 \text{ for some } f \in F\}$

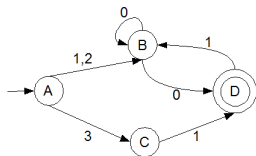
IF $i \neq n - 1$

push(S, S_{i+1})

return w

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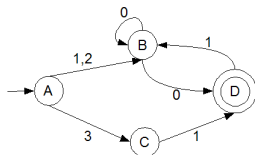
Find the minimal word w of length 4 accepted by the following NFA.



$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{pmatrix}, M^2 = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix}, M^3 = M^4 = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{pmatrix}$$

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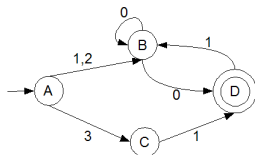


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Set $w = \epsilon$, $S = \{\{A\}\}$.

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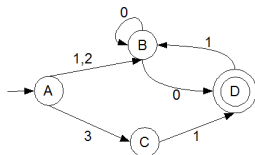


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- 1 State A is 4-complete. Therefore, w exists.
Set $w = \epsilon$, $S = \{\{A\}\}$.
- 2 State B is 3-complete and reachable from A on the minimal* char.
Set $w = 1$, $S = \{\{A\}, \{B\}\}$.

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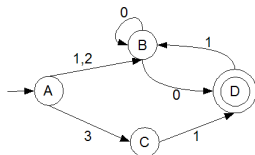


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Set $w = 1$, $S = \{\{A\}, \{B\}\}$.
- 3 States B and D are 2-complete and reachable from B on the minimal* char.
Set $w = 10$, $S = \{\{A\}, \{B\}, \{B, D\}\}$.

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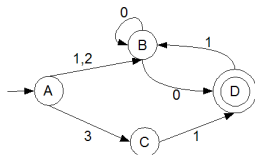


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Set $w = 10$, $S = \{\{A\}, \{B\}, \{B, D\}\}$.
- 4 State B is 1-complete and reachable from $\{B, D\}$.
Set $w = 100$, $S = \{\{A\}, \{B\}, \{B, D\}, \{B\}\}$.

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- 5 State D is final and reachable from B . Set $w = 1000$.

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Theorem

The Lookahead-Matrix algorithm finds the minimal word of length n in $O(s^{2.376}n + \sigma s^2n)$ time and $O(s^2n)$ space.

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- If so, complete the word $a_1 a_2 \dots a_{n-1}$ with the minimal 1-character word $> a_n$ reachable from S_{n-1} .

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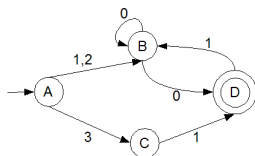
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- If not, pop S_{n-2} and look for 1-complete states reachable from S_{n-2} on a character $> a_{n-1}$.
- Continue until the next word is found or the state stack is empty.

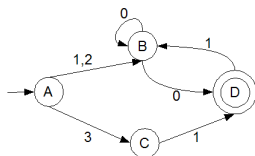
Finding the Next Word

Given the minimal word $w = 1000$, and state stack $S = \{\{A\}, \{B\}, \{B, D\}, \{B\}\}$, find the second word u of length 4 accepted by the following NFA.



Finding the Next Word

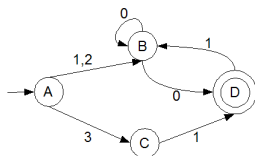
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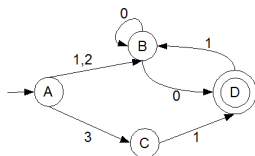
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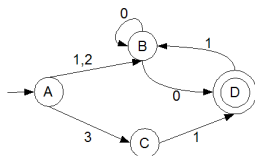
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- 3 Push $\{B, D\}$ and $\{B\}$ onto S . Append 1 to u , giving $u = 101$.

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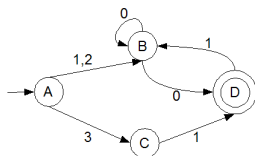
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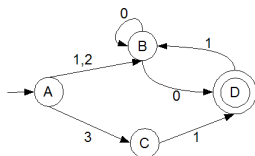
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- 5 We get $u = 1010$ and $S = \{\{A\}, \{B\}, \{B, D\}, \{B\}\}$.

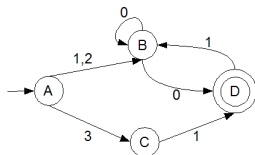
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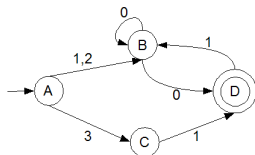
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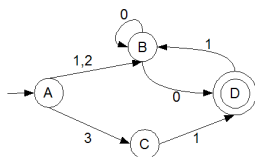
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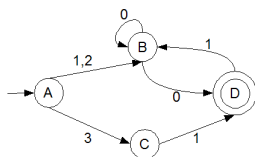
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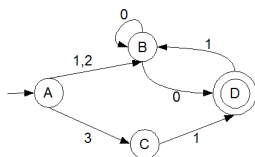
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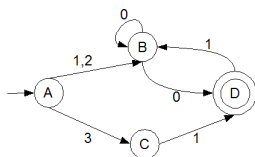
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- 5 Push $\{A\}$ and $\{B\}$ onto S . Append 2 to v , giving $v = 2$.

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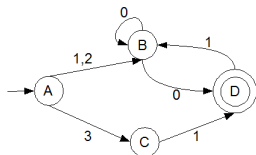
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- 6 Find the minimal word of length 3 from $\{B\}$ to a final state and append it to v .

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- 7 Thus, $v = 2000$ and $S = \{\{A\}, \{B\}, \{B, D\}, \{B\}\}$.

Lookahead-Matrix Cross-Section Enumeration Algorithm

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Theorem

The algorithm `crossSectionLM` uses $O(s^{2.376}n + \sigma s^2 t)$ operations.

t : output size. s : number of states. σ : alphabet size. n : length of words in cross-section.

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Theorem

The algorithm `enumLM` uses $O(s^{2.376}(c + e) + \sigma s^2 t)$ operations.

e : number of empty cross-sections encountered throughout the enumeration.

c : number of non-empty cross-sections encountered throughout the enumeration.

t : output size. s : number of states. σ : alphabet size.

- The number of consecutive empty cross-sections is at most $s - 1$. Thus, $e < cs < ts$.

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Mäkinen's Algorithms

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- We give variants of Mäkinen's algorithms which we analyze in the bit-complexity model.

Mäkinen's Minimal Word Algorithm

Algorithm

minWordMäkinen(n, N)

INPUT: A positive integer n and an NFA N .

OUTPUT: Table $A^{min}[1 \dots n]$ for each state $A \in Q$ where $A^{min}[i]$ is the minimal word of length i starting at state A .

FOR each $A \in Q$

IF for all $a \in \Sigma$, $\delta(A, a) \cap F = \emptyset$

$A^{min}[1] = \text{NULL}$

ELSE

$A^{min}[1] = \min\{a \in \Sigma \mid \delta(A, a) \cap F \neq \emptyset\}$

FOR $i \leftarrow 2 \dots n$

FOR each $A \in Q$

$min = \text{NULL}$

FOR each $B \in Q$ and minimal $a \in \Sigma$ such that $B \in \delta(A, a)$

IF $B^{min}[i-1] \neq \text{NULL}$

IF $aB^{min}[i-1] < min$ OR $min = \text{NULL}$

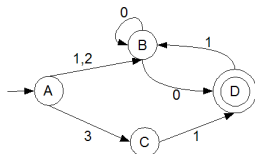
$min \leftarrow aB^{min}[i-1]$

$A^{min}[i] = min$

RETURN $\{A^{min} \mid A \in Q\}$

Mäkinen's Minimal Word Algorithm

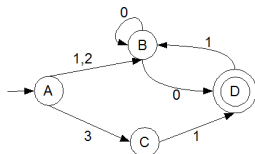
Find the minimal word of length 4 in the NFA.



states/length	1	2	3	4
A	x			
B	0			
C	1			
D	x			

Mäkinen's Minimal Word Algorithm

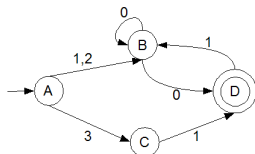
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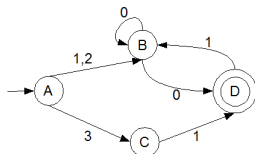
Find the minimal word of length 4 in the NFA.



states/length	1	2	3	4
A	x	10	100	
B	0	00	000	
C	1	x	110	
D	x	10	100	

Mäkinen's Minimal Word Algorithm

Find the minimal word of length 4 in the NFA.



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B	0	00	000	0000
C	1	x	110	1100
D	x	10	100	1000

Mäkinen's Minimal Word Algorithm

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- We analyze the algorithm in the *bit-complexity model* and integrate other parameters into our analysis.
- Concatenation of words can be performed in constant time by changing the mode of storage: Instead of storing a word w of length i in $A^{min}[i]$, store the pair (a, B) such that $w = aB^{min}[i - 1]$.

states/length	1	2	3	4
A	x	(1, B)	(1, B)	(1, B)
B	0	(0, B)	(0, B)	(0, B)
C	1	x	x	x
D	x	(1, B)	(1, B)	(1, B)

- With this modification, Mäkinen's algorithm uses $\Theta(sn)$ space to find the minimal word.

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- This worst-case is reached in the figure below.

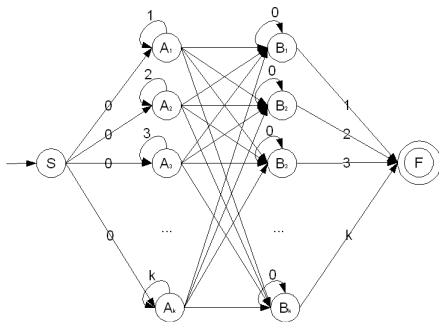


Figure: $\delta(A_i, a_i) = \{B_1, B_2, \dots, B_k\}$ for all distinct a_i .

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- To overcome this constraint, find consecutive words in a cross-section using the same method as in the Lookahead-Matrix algorithm.
- Mäkinen's original cross-section algorithm determines when a cross-section has been fully enumerated by precomputing the maximal word in the cross-section.
- Recall that Lookahead-Matrix determines that a cross-section has been enumerated when the state stack is empty.

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- Both `crossSectionMäkinenI` and `crossSectionMäkinenII` use $O(s^2n^2 + \sigma s^2t)$ operations.
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- Both `crossSectionMäkinenI` and `crossSectionMäkinenII` use $O(s^2n^2 + \sigma s^2t)$ operations.
 t : output size. s : number of states. σ : alphabet size.
- In practice, `crossSectionMäkinenI` and `crossSectionMäkinenII` perform differently.

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- Similarly, `enumMäkinenII` consists of repeated calls to `crossSectionMäkinenII`.
- Both algorithms use $O(\sigma s^2 t + s^2 e)$ operations.
e: number of empty cross-sections. t: output size.
s: number of states. σ : alphabet size.

Complexity Summary

	Cross-Section	Enum
Lookahead-Matrix	$O(s^{2.376}n + \sigma s^2 t)$	$O(s^{2.376}(c + e) + \sigma s^2 t)$
Mäkinen	$O(s^2 n^2 + \sigma s^2 t)$	$O(s^2 e + \sigma s^2 t)$
Grail	$O(s^2 \sigma^{n+1})$	$O(s^2 \sigma^{k+1})$

e : number of empty cross-sections. c : number of non-empty cross-sections.

t : output size. s : number of states. σ : alphabet size.

n : length of words in cross-section. k : length of words in last cross-section examined.

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- For comparison and correctness testing, we implemented a naive algorithm that generates all words over Σ^* and checks which are accepted by the input NFA.

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- The Grail algorithms tend to perform well on small input size.
- The Grail algorithms outperform the other enumeration algorithms on 1^* .
- Naive and Grail algorithms are significantly slower than the Lookahead-Matrix algorithm and Mäkinen's algorithms on most NFAs.

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- On NFAs where Mäkinen's cross-section enumeration algorithms are quadratic in n , `crossSectionLM` performs significantly better than Mäkinen's cross-section algorithms (at times over 50 times faster).
- On average, the Matrix-Lookahead algorithms perform almost as well as the MäkinenII algorithms and better than the MäkinenI algorithms.
- On average, MäkinenII performs best.

Conclusions

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- The algorithm `crossSectionLM` has the best worst-case complexity and the best worst-case running time in practice.
- The MäkinenII algorithms for both enumeration problems have the best average-case running times in practice.

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Future Work

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- Prove lower bounds for the enumeration and cross-section enumeration problems.